

# Pure Exploration in Multi-Armed Bandits Problems

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# Outline

- Mathematical description of the problem
- Concrete examples
- Analysis

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**Parameters:**  $K$  probability distributions  $\nu_1, \dots, \nu_K$  on  $[0, 1]$  (with respective means  $\mu_1, \dots, \mu_K$ ). Notation:  $\mu^* = \max_{i=1, \dots, K} \mu_i$ .

For each round  $t = 1, 2, \dots$ ,

- 1 The forecaster chooses an arm  $I_t \in \{1, \dots, K\}$ .
- 2 The environment draws the reward  $Y_t$  from  $\nu_{I_t}$  (and independently from the past given  $I_t$ ).
- 3 The forecaster outputs a recommendation  $J_t \in \{1, \dots, K\}$ .

**Goal:** Maximize the expected reward of the recommended arm.

We consider the regret at time  $n$ :

$$r_n = \mu^* - \mu_{J_n}.$$

**Remark:** The classical regret is  $R_n = \sum_{t=1}^n \mu^* - \mu_{I_t}$ .

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- 2 Allocation strategy  $(I_t)$  to minimize  $\mathbb{E}R_n$ : tradeoff between exploration and exploitation.
- 3 Recommendation strategy  $J_n$  to minimize  $\mathbb{E}r_n$ : pure exploitation of the results obtained so far.
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# Examples

- **Test phase of a treatment:** sequentially test different treatments for a given period of time and then select the one to be commercialized.  
**Goal:** minimize the regret of the commercialized product (i.e. the simple regret) and not the regret of the test phase (i.e. the cumulative regret)
- **Computer Go:** Given a limited CPU time and a goban position, output the next action to play.  
**Idea:** This problem is a bandit game where actions = arms and round = evaluation (costly in CPU time) of an action. One wants to minimize the simple regret of the selected action once the budget is exhausted.

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# Strategies

Notation:  $T_i(t)$  is the number of times we pulled arm  $i$  up to time  $t$  and  $\hat{\mu}_{i,s}$  is the empirical average of rewards for arm  $i$  after  $s$  pulls of this arm.

- **Uniform forecaster:** pulls each arm one after an other and recommend the arm with the highest empirical mean.
- **UCB(p), [Auer et al 02]:** pulls at round  $t$  the arm with the highest upper confidence bound

$$\hat{\mu}_{i, T_i(t-1)} + \sqrt{\frac{p \log(t)}{T_i(t-1)}}$$

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# Main Result: the smaller $R_n$ the larger $r_n$ !

## Theorem (Main result)

Let  $\epsilon : \{1, 2, \dots\} \rightarrow \mathbb{R}$  be such that for all (Bernoulli) distributions  $\nu_1, \dots, \nu_K$  on the rewards, there exists a constant  $C \geq 0$  with

$$\mathbb{E}R_n \leq C\epsilon(n),$$

then for all sets of  $K \geq 3$  (distinct, Bernoulli) distributions on the rewards, all different from a Dirac distribution at 1, there exists two constants  $D, D' > 0$  and an ordering  $\nu_1, \dots, \nu_K$  of the considered distributions with

$$\mathbb{E}r_n \geq D e^{-D'\epsilon(n)} .$$

## Consequences of the main result

### Corollary

*For all sets of  $K \geq 3$  (distinct, Bernoulli) distributions on the rewards, all different from a Dirac distribution at 1, there exists two constants  $D, D' > 0$  and an ordering  $\nu_1, \dots, \nu_K$  of the considered distributions with*

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Reminder: the optimal rate of growth for the cumulative regret is logarithmic. For instance UCB( $p$ ) satisfies for any distributions a regret bound of the form  $\mathbb{E}R_n \leq C \log(n)$ .

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## Conclusion at this point

- **Optimal** forecasters for the cumulative regret (*i.e.*,  $\mathbb{E}R_n \sim \log n$ ) are **suboptimal** for the simple regret (*i.e.*,  $\mathbb{E}r_n \sim n^{-D}$ ).
- **Basic** forecasters outperform famous strategies like **UCB** (since for the uniform strategy  $\mathbb{E}r_n \sim \exp(-Dn)$ ).
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## Precise distribution-dependent rate

Notation:  $\Delta_j = \mu^* - \mu_j$ .

### Theorem

*The uniform exploration satisfies:*

$$\mathbb{E}r_n \leq \sum_{j:\Delta_j>0} \Delta_j e^{-\frac{n\Delta_j^2}{2K}}.$$

### Theorem

*For  $p > 1$ , UCB( $p$ ) satisfies:*

$$\mathbb{E}r_n \leq \frac{K^{2p-1}}{p-1} \left(\frac{1}{n}\right)^{2(p-1)}$$

*for all  $n \geq \max\left(K + \frac{4Kp \ln n}{\Delta^2}, K(K+2)\right)$ .*

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# Distribution-free analysis

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For  $p > 1$ , UCB( $p$ ) satisfies:  $\mathbb{E}r_n \leq \sqrt{\frac{4pK \log(n) + \left(\frac{3}{2} + \frac{1}{2(p-1)}\right)}{n}}$ .

## Theorem

For any forecaster and any time  $n$  there exists a set of distributions such that  $\mathbb{E}r_n \geq \frac{1}{20}\sqrt{\frac{K}{n}}$ .

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# Conclusion and ongoing work

- Different regimes:
  - Asymptotically  $\mathbb{E}r_n(\text{uniform}) \ll \mathbb{E}r_n(\text{strategy with low } \mathbb{E}R_n)$ .
  - Finite time  $\mathbb{E}r_n(\text{UCB}(p)) \ll \mathbb{E}r_n(\text{uniform})$  (for some distributions).
- New algorithms using the insights gained from the present analysis.
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